

## Hit & Punch

Name	Time	Format	Channels	Library	Description
CLOTHING_MATERIAL_MOVEMENT_01.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/CLOTHING	Cloth, Clothing, Material, Fabric, Rustle, Impact, Movement
CLOTHING_MATERIAL_MOVEMENT_02.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/CLOTHING	Cloth, Clothing, Material, Fabric, Rustle, Impact, Movement
CLOTHING_MATERIAL_MOVEMENT_03.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/CLOTHING	Cloth, Clothing, Material, Fabric, Rustle, Impact, Movement
CLOTHING_MATERIAL_MOVEMENT_04.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/CLOTHING	Cloth, Clothing, Material, Fabric, Rustle, Impact, Movement
CLOTHING_MATERIAL_MOVEMENT_05.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/CLOTHING	Cloth, Clothing, Material, Fabric, Rustle, Impact, Movement
CLOTHING_MATERIAL_MOVEMENT_06.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/CLOTHING	Cloth, Clothing, Material, Fabric, Rustle, Impact, Movement
CLOTHING_MATERIAL_MOVEMENT_07.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/CLOTHING	Cloth, Clothing, Material, Fabric, Rustle, Impact, Movement
CLOTHING_MATERIAL_MOVEMENT_08.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/CLOTHING	Cloth, Clothing, Material, Fabric, Rustle, Impact, Movement
CLOTHING_MATERIAL_MOVEMENT_09.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/CLOTHING	Cloth, Clothing, Material, Fabric, Rustle, Impact, Movement
CLOTHING_MATERIAL_MOVEMENT_10.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/CLOTHING	Cloth, Clothing, Material, Fabric, Rustle, Impact, Movement
CLOTHING_MATERIAL_MOVEMENT_11.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/CLOTHING	Cloth, Clothing, Material, Fabric, Rustle, Impact, Movement
HIGH_SNAP_01.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/HIGH SNAPS	Snap, Crack, Break, High Frequency
HIGH_SNAP_02.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/HIGH SNAPS	Snap, Crack, Break, High Frequency
HIGH_SNAP_03.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/HIGH SNAPS	Snap, Crack, Break, High Frequency
HIGH_SNAP_04.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/HIGH SNAPS	Snap, Crack, Break, High Frequency
HIGH_SNAP_05.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/HIGH SNAPS	Snap, Crack, Break, High Frequency
HIT_METAL_WRENCH_HEAVIEST_01.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/HITS AND PUNCHES/SPECIAL/METALS	Hit, Impact, Metal, Bar, Rod, Pipe, Wrench
HIT_METAL_WRENCH_HEAVIEST_02.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/HITS AND PUNCHES/SPECIAL/METALS	Hit, Impact, Metal, Bar, Rod, Pipe, Wrench
HIT_METAL_WRENCH_HEAVY_01.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/HITS AND PUNCHES/SPECIAL/METALS	Hit, Impact, Metal, Bar, Rod, Pipe, Wrench
HIT_METAL_WRENCH_HEAVY_02.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/HITS AND PUNCHES/SPECIAL/METALS	Hit, Impact, Metal, Bar, Rod, Pipe, Wrench
HIT_METAL_WRENCH_LIGHT_01.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/HITS AND PUNCHES/SPECIAL/METALS	Hit, Impact, Metal, Bar, Rod, Pipe, Wrench
HIT_METAL_WRENCH_LIGHT_02.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/HITS AND PUNCHES/SPECIAL/METALS	Hit, Impact, Metal, Bar, Rod, Pipe, Wrench
HIT_METAL_WRENCH_MEDIUM_01.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/HITS AND PUNCHES/SPECIAL/METALS	Hit, Impact, Metal, Bar, Rod, Pipe, Wrench
HIT_METAL_WRENCH_MEDIUM_02.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/HITS AND PUNCHES/SPECIAL/METALS	Hit, Impact, Metal, Bar, Rod, Pipe, Wrench
HIT_SHORT_01.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/HITS SHORT	Hit, Short, Percussive, Transient, Snappy, High Frequency
HIT_SHORT_02.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/HITS SHORT	Hit, Short, Percussive, Transient, Snappy, High Frequency
HIT_SHORT_03.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/HITS SHORT	Hit, Short, Percussive, Transient, Snappy, High Frequency
HIT_SHORT_04.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/HITS SHORT	Hit, Short, Percussive, Transient, Snappy, High Frequency
HIT_SHORT_05.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/HITS SHORT	Hit, Short, Percussive, Transient, Snappy, High Frequency
HIT_SHORT_06.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/HITS SHORT	Hit, Short, Percussive, Transient, Snappy, High Frequency
HIT_SHORT_07.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/HITS SHORT	Hit, Short, Percussive, Transient, Snappy, High Frequency
HIT_SHORT_08.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/HITS SHORT	Hit, Short, Percussive, Transient, Snappy, High Frequency
HIT_SHORT_09.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/HITS SHORT	Hit, Short, Percussive, Transient, Snappy, High Frequency
HIT_SHORT_10.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/HITS SHORT	Hit, Short, Percussive, Transient, Snappy, High Frequency
HIT_SHORT_11.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/HITS SHORT	Hit, Short, Percussive, Transient, Snappy, High Frequency
HIT_SLAP_01.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/SLAPS	Human, Slap, Hand, Arm, Flesh, Skin, Saturated
HIT_SLAP_02.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/SLAPS	Human, Slap, Hand, Arm, Flesh, Skin, Saturated
HIT_SLAP_03.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/SLAPS	Human, Slap, Hand, Arm, Flesh, Skin, Saturated























## Hit & Punch

PUNCH_SQUELCH_MEDIUM_06.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/HITS AND PUNCHES/SPECIAL/SQUELCHY/MEDIUM	Punch, Impact, Hit, Squelch, Squish, Smoosh, Flesh, Blood, Gore, Splat, Juicy
PUNCH_SQUELCH_MEDIUM_07.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/HITS AND PUNCHES/SPECIAL/SQUELCHY/MEDIUM	Punch, Impact, Hit, Squelch, Squish, Smoosh, Flesh, Blood, Gore, Splat, Juicy
PUNCH_SQUELCH_MEDIUM_08.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/HITS AND PUNCHES/SPECIAL/SQUELCHY/MEDIUM	Punch, Impact, Hit, Squelch, Squish, Smoosh, Flesh, Blood, Gore, Splat, Juicy
PUNCH_SQUELCH_MEDIUM_09.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/HITS AND PUNCHES/SPECIAL/SQUELCHY/MEDIUM	Punch, Impact, Hit, Squelch, Squish, Smoosh, Flesh, Blood, Gore, Splat, Juicy
PUNCH_SQUELCH_MEDIUM_10.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/HITS AND PUNCHES/SPECIAL/SQUELCHY/MEDIUM	Punch, Impact, Hit, Squelch, Squish, Smoosh, Flesh, Blood, Gore, Splat, Juicy
SCRATCH_NAILS_FLESH_01.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/SCRATCHES	Human, Body, Scratch, Skin, Tear, Flesh, Fingernails
SCRATCH_NAILS_FLESH_02.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/SCRATCHES	Human, Body, Scratch, Skin, Tear, Flesh, Fingernails
SCRATCH_NAILS_FLESH_03.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/SCRATCHES	Human, Body, Scratch, Skin, Tear, Flesh, Fingernails
VOCAL_EXERTION_DISTORTED_01.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/VOCAL EXERTION DISTORTED	Human, Vocal, Exertion, Pain, Scream, Distorted, Monster, Enemy
VOCAL_EXERTION_DISTORTED_02.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/VOCAL EXERTION DISTORTED	Human, Vocal, Exertion, Pain, Scream, Distorted, Monster, Enemy
VOCAL_EXERTION_DISTORTED_03.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/VOCAL EXERTION DISTORTED	Human, Vocal, Exertion, Pain, Scream, Distorted, Monster, Enemy
VOCAL_EXERTION_DISTORTED_04.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/VOCAL EXERTION DISTORTED	Human, Vocal, Exertion, Pain, Scream, Distorted, Monster, Enemy
VOCAL_EXERTION_DISTORTED_05.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/VOCAL EXERTION DISTORTED	Human, Vocal, Exertion, Pain, Scream, Distorted, Monster, Enemy
VOCAL_EXERTION_DISTORTED_06.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/VOCAL EXERTION DISTORTED	Human, Vocal, Exertion, Pain, Scream, Distorted, Monster, Enemy
WHOOSH_AIRY_01.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/WHOOSH AND MOVEMENT	Whoosh, Airy, Wind, Light
WHOOSH_AIRY_02.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/WHOOSH AND MOVEMENT	Whoosh, Airy, Wind, Light
WHOOSH_AIRY_FLUTTER_01.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/WHOOSH AND MOVEMENT	Whoosh, Airy, Flutter, Tremolo, Wind, Light
WHOOSH_ARM_SWING_01.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/WHOOSH AND MOVEMENT	Whoosh, Airy, Arm Swing, Light
WHOOSH_ARM_SWING_02.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/WHOOSH AND MOVEMENT	Whoosh, Airy, Arm Swing, Light
WHOOSH_ARM_SWING_03.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/WHOOSH AND MOVEMENT	Whoosh, Airy, Arm Swing, Light
WHOOSH_ARM_SWING_04.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/WHOOSH AND MOVEMENT	Whoosh, Airy, Arm Swing, Light
WHOOSH_ARM_SWING_05.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/WHOOSH AND MOVEMENT	Whoosh, Airy, Arm Swing, Light
WHOOSH_ARM_SWING_HEAVY.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/WHOOSH AND MOVEMENT	Whoosh, Airy, Arm Swing, Low
WHOOSH_LOW_SWEEP.wav	0:01	96 24	2	HIT AND PUNCH/AUDIO/BONUS ELEMENTS/WHOOSH AND MOVEMENT	Whoosh, Airy, Low, Sweep, Wind